# THE GENTLEMAN'S GAUNTLET

OR

# THE MANLY ART OF SELF DEFENSE WITH THE COMMON WALKING STICK.

### **Rules of Engagement:**

Firstly, the Gentleman's Gauntlet is a demonstration only, and no manner of physical contact may occur on penalty of Disqualification. This manner of dueling is based on the time-honored tradition of Rock-Paper-Scissors, with three possible moves, as described thus,

**The Thrust (offense)** - any forward movement of the walking stick in the opponent's general direction, with a grip level with, or below, the height of the tip. Aimed at the head, body, or extremities, the thrust can take the form of a jab, swing, or hook intended to incapacitate ones opponent.

**The Parry (defense)** - any forward presentation of the stick in the opponent's general direction, with a grip Above the height of the tip. The parry is intended to block an opponent's thrust, with special attention to the position of the hand, assuring that the opponents blow does not follow down the length of ones stick to impact the knuckles, but rather is directed away from the hand harmlessly.

**The Frisk (neutral)** - a distractionary move intended to confuse one's opponent regarding the direction and manner of a subsequent attack, impairing his opportunity for an effective parry. The Frisk is any move that involves passing the walking stick from one hand to another, provided only that the stick be Never pointed in the direction of one's opponent.

**<u>Points of Style</u>**: The walking stick shall never be gripped in such a manner as to obscure the intended striking end (never dead-center).

All moves, save the Frisk, are to be executed in a one-handed fashion. Any or both hands may be in contact briefly with the stick when Frisking.

# Scoring:

# FRISK BEATS PARRY THRUST BEATS FRISK PARRY BEATS THRUST

### Role of the Proctor:

The proctor shall call out the commencement and end of each round. The proctor may count aloud during the match to assist opponents in coordinating their moves with one another. The proctor alone will call "Quit" at any time thereafter, at his/her sole discretion. The participants must freeze all motion at that moment, and be scored based on that final position. The proctor shall make the assessment as to the nature of each participant's final position to the Judge for Final Disposition.